SESSION DESIGN: WHAT DO THEY NEED, HOW WILL THEY "GET IT" AND HOW CAN THEY "JUST DO IT"

SESSION DESIGN CONSISTENT WITH ADULT LEARNING PRINCIPLES AND LEARNING OBJECTIVES

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KEY POINTS TO REMEMBER AND APPLY

- •NRA
- Needs of Participants -



• Retention ("Getting It") -



Application ("Just Doing It") -



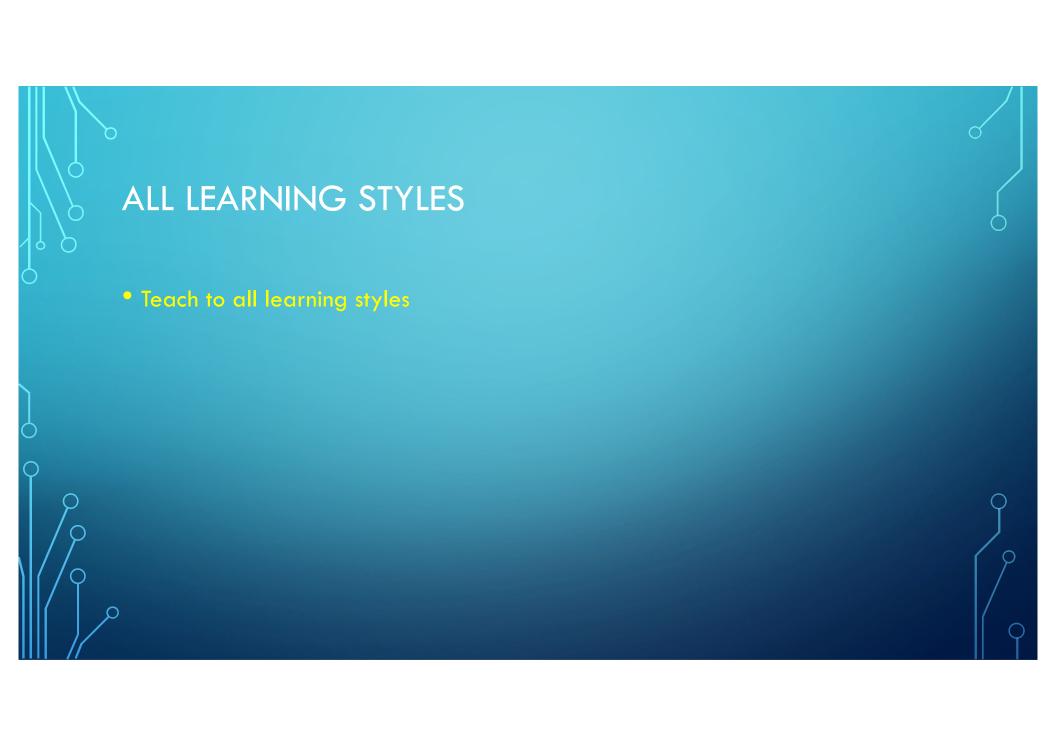


- Learner centered
- Interactive
- All learning styles
- Real, practical, useful
- Structured for retention and application

LEARNER CENTERED







REAL, PRACTICAL AND USEFUL

THE BLOOD, SWEAT AND TEARS OF STRUCTURING FOR RETENTION AND APPLICATION

- 1. Audience Needs and Learning Objectives
- 2. Organizing Principles or Themes
- 3. Appropriate Length, Clear Organization, Language and Examples

 General to specific

Attention blocks and clear transitions

BLOOD, SWEAT AND TEARS CONTINUED

4. Effective, Purposeful AV

For language and AV -Vivid, evocative, memorable words, phrases or images, photos, video, word pictures, trilogies, rhymes, acronyms

- 5. Teach to all learning styles make interactive, experiential
- 6. Primacy and Recency
- 7. Review for Consistentcy with LOs, and Principles of Adult Learning



KEY POINTS TO REMEMBER AND APPLY





Needs

Retention (Getting It)

Application (Doing It)